## Adding Text to Designs

Drawing programs allow you to create highly accurate designs using the tools available. In this exercise you will create the following design of a conference room.


## Starting a New Document

1 Load Adobe Illustrator, or close the current file and, in the CREATE NEW section of the ILLUSTRATOR WELCOME SCREEN, start a new PRINT DOCUMENT.


3 Use the VIEW menu to turn on SHOW RULERS, SHOW GRID and SNAP TO GRID.

## Setting the Scale

You should select an appropriate scale for any design you create. A scale might be $1 \mathrm{~cm}=1 \mathrm{~m}$ or $1 \mathrm{~cm}=1 \mathrm{~km}$, etc. So that the conference room will fit neatly on the page we will use a scale of $1 \mathrm{~cm}=0.5 \mathrm{~m}$. To do this a slightly more accurate grid will be used.

1 Display the EDIT menu on the Windows system or the ILLUSTRATOR menu on the Macintosh system, highlight PREFERENCES and select GUIDES \& GRID.


## Entering the Walls of the Room

We will use thick shaded lines to produce the outline of the room.


NOTE: This has drawn a rectangle that represents 7 m across ( 14 cm on the screen) and 6 m down ( 12 cm on the screen).

## Adding the Windows

Windows are usually represented by a thin rectangle with a line through it.
1 Increase the zoom to $150 \%$ or higher using CTRL+ or COMMAND+.







6 Save the document in your STORAGE folder as:
Conference Room

## Adding the Doors

We will represent the doors with a rectangle and an arc attached to it. There are two sets of doors required, one set of double doors and one single door.


2 Select the SELECTION TOOL and click outside the rectangle to deselect it.


6 Select the SELECTION TOOL and click outside the rectangle to deselect it.

