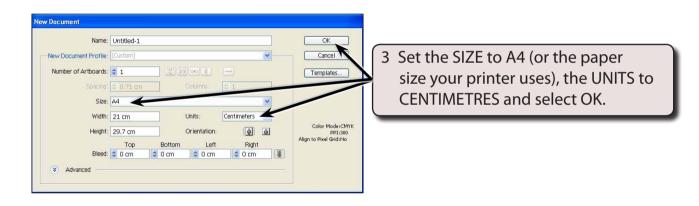
Fills, Gradients and Effects

Adobe Illustrator provides a wide range of ways to fill objects and apply effects to them to make the objects look more realistic. In this chapter you will learn how to fill objects with colours and gradients, and how to apply effects to those objects.

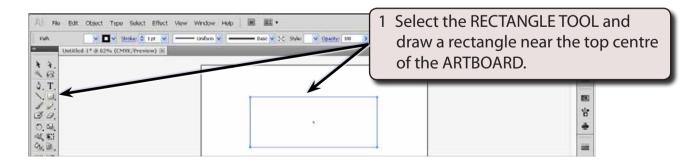
Starting a New Document

- 1 Load Adobe Illustrator CS5 or close the current document.
- 2 Display the FILE menu and select NEW to start a new document.

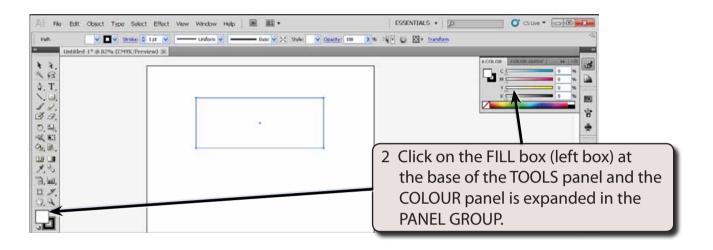


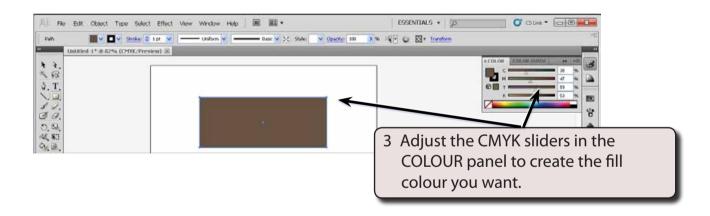
Filling Objects

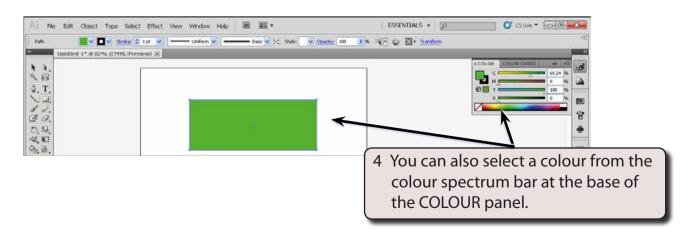
Objects can be filled using the CONTROL panel or the tools at the base of the TOOLS panel.

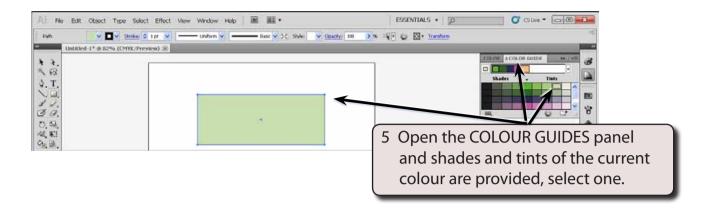


NOTE: The default settings for the rectangle are a WHITE fill and a thin BLACK stroke (border).





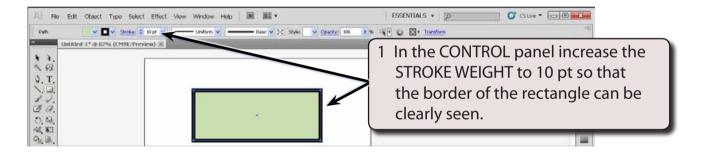


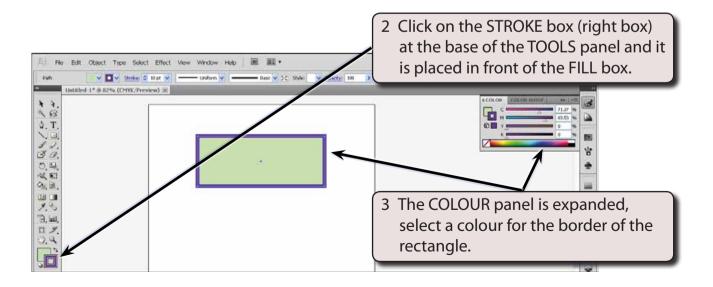


Strokes

A Applying Stroke Colours

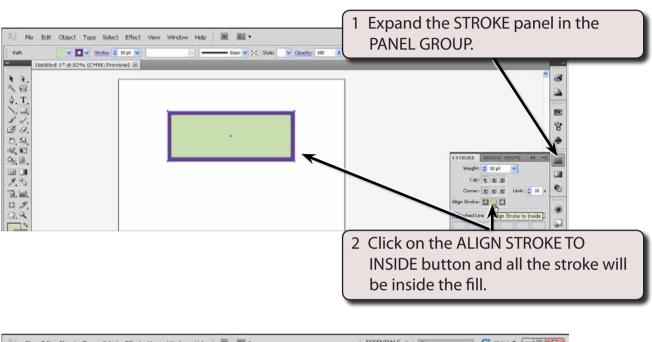
Stroke colour can be applied to objects in the same way as fills.

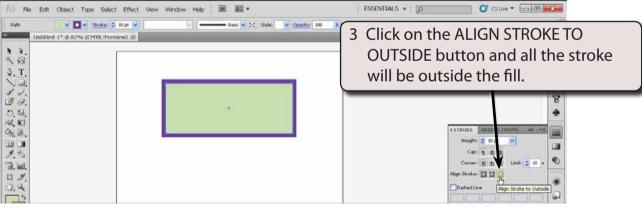


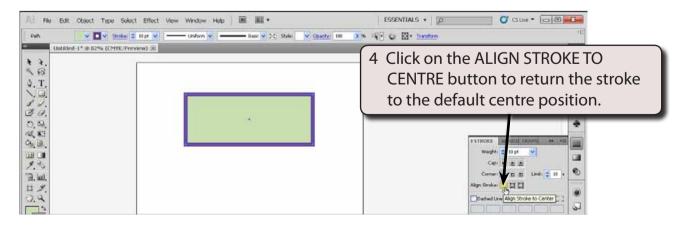


B Stroke Alignment

The default setting for the border of an object is for it to centred around the fill. This means that half the border covers the fill and the other half is outside the fill. This can be altered when needed.

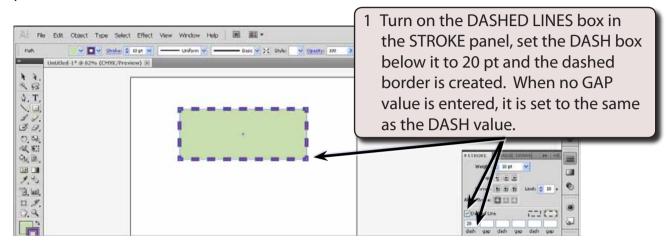






C Dashed Strokes

You can convert the border to dashed lines and control those dashes from the STROKE panel.



2 You can also change the corners of the dashes. At the moment the corners are straight. To see the change, let's zoom in on a corner.

