

Using Vector Shapes

FireWorks provides basic vectors shapes such as rectangle, ellipses and polygons. It also provides a range of auto vector shapes such as stars, spirals, rounded rectangles, etc. These shapes can be modified to create different shapes.

Starting the Document

1 Load Adobe FireWorks CS4 or close the current documents then select FIREWORKS DOCUMENT from the CREATE NEW section of the FIREWORKS WELCOME SCREEN.





Drawing an Auto Vector Shape





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The Auto Shape Handles

Auto Shapes have the blue size handles that are present when you select Basic Shapes, but they also have a set of yellow diamond shaped handles which can be used to make adjustments to the Auto Shape.



- NOTE: i The blue size handles on Auto Shapes working exactly the same way as you have used for Basic Shapes, such as resizing a rectangle.
 - ii If you hold down the SHIFT key as you drag a size handle, the proportions of the rectangle are maintained.

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□ □	2 Drag one of the yellow markers on the border of the shape and the size of all the rounded corners will be adjusted.
Alt/Opi for individual corner:	LAVERS





Rotating Shapes

Shapes can be easily rotated or flipped horizontally or vertically.





NOTE: Try the ROTATE 90 CW and FLIP VERTICAL buttons in the COMMON Toolbar if you wish.

3 You can also rotate objects manually. Display the MODIFY menu, highlight TRANSFORM and select FREE TRANSFORM.

