# **Creating User-Friendly Databases**

Databases are often created by a small number of people then used by a larger number of others. Often these users of the database do not know how to use all the features of the database software, so it is advantageous to create databases that are easy to use through the use of buttons. Buttons are simply graphics placed on the screen to perform commands and they allow users to navigate around forms, add records, print reports, etc. All the user has to do is click on the button for the command to be run.

In this chapter you will add buttons to a simplified database for a real estate agency which allows users access to a series of forms and reports.

# **Opening the Sample File**

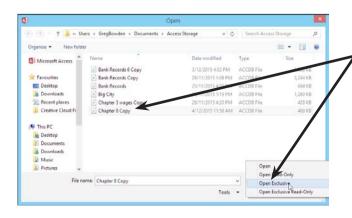
The database has been prepared for you

- 1 Load Microsoft Access or close the current file and click on the FILE tab. Select the OPEN OTHER FILES icon in the START window or the OPEN icon in the BACKSTAGE VIEW.
- 2 Access the CHAPTER 8 folder of the ACCESS 2016 SUPPORT FILES and open the CHAPTER 8 file as an OPEN READ-ONLY file.
- 3 Click on SAVE AS in the WARNING BAR below the RIBBON.
- 4 Access your STORAGE folder and save the file as CHAPTER 8 COPY.

# Opening the File as an Exclusive file

The file will be opened as an EXCLUSIVE file so that a password can added to it.

1 Close the CHAPTER 8 COPY file, select OPEN from the BACKSTAGE VIEW and access your STORAGE folder.



2 Select the CHAPTER 8 COPY file then click on the arrow next to the OPEN button and select OPEN EXCLUSIVE.

### The Sections of the Database

Click on the ENABLE CONTENT button so that the data is displayed. The database consists of the following sections. Look at each in turn.

#### **Tables** Α

**Owner Details:** Records the property's owner details.

**Property Details:** Records specific details about the property, such as its location,

type, description, sale type (sale, auction or rent) and price.

The tables are linked by the OWNER ID primary key field.

#### Queries R

All Details: Combines details from both tables. This guery is used by the DATA

**FNTRY** form.

**Properties for Auction:** Filters the properties available for auction, sorted into SURNAME then

FIRST NAME order.

Filters the properties available for rent, sorted in WEEKLY RENT then **Properties for Rent:** 

SURNAME order.

Properties for Sale: Filters the properties for sale, sorted into SALE PRICE order.

#### C **Forms**

Data Entry: Displays all the fields from the two tables.

#### **Reports** D

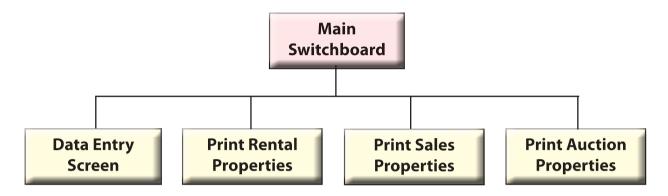
**Auction Properties:** Prints the Properties for Auction Query details.

**Rental Properties:** Prints the Properties for Rent Query details. Sale Properties:

Prints the Properties for Sale Query details.

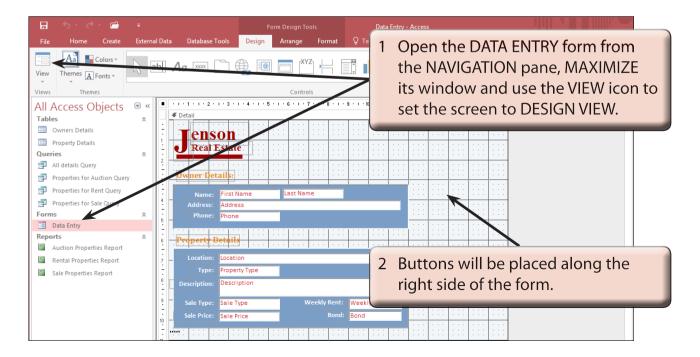
### The Structure of the Database

You will be required to add buttons to a DATA ENTRY form and to create a MAIN SWITCHBOARD form to control the use of the database. The structure of the database system that you will create is summarised in the following diagram.



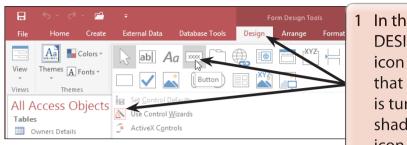
# **Completing the Data Entry Form**

Buttons are needed in the DATA ENTRY form to allow the users of the database to carry out the general maintenance procedures such as adding new records, finding records and deleting records.

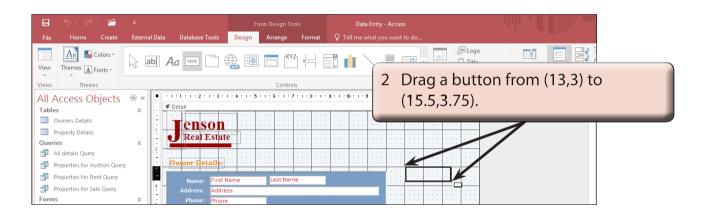


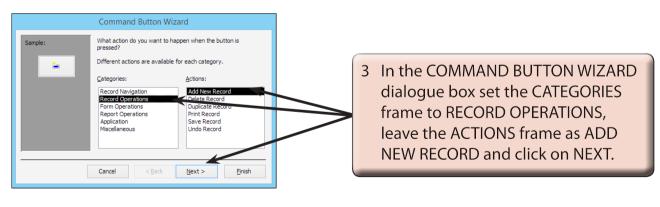
## A Inserting a New Record Button

We will use a wizard to help create the button.



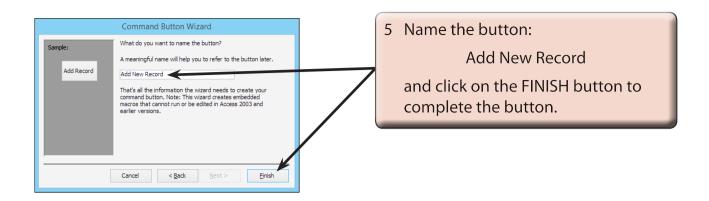
In the DESIGN tab of the FORM DESIGN TOOLS click on the MORE icon in the CONTROLS group, check that the USE CONTROL WIZARD is turned on (its icon should be shaded) then click on the BUTTON icon.

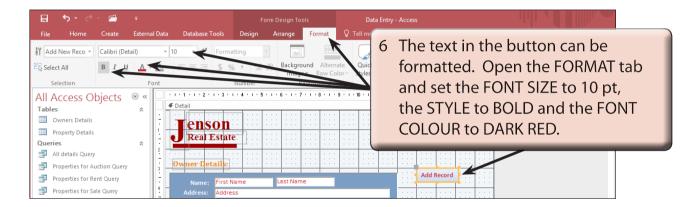






4 Click on the TEXT radio button, leave the text box as Add Record and click on NEXT.





### **B** Inserting a Find Record Button

A FIND RECORD button can be inserted to allow the user to quickly find a record rather than needing to use the record navigation buttons.

