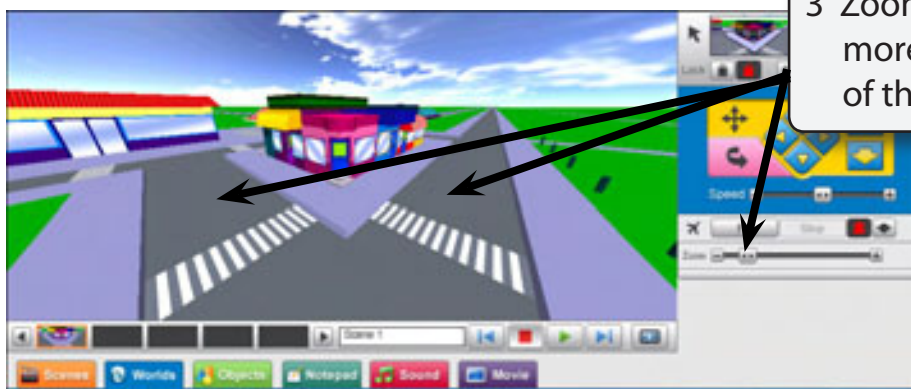


Animating Worlds

Worlds can be set to animate by setting Keypoints.

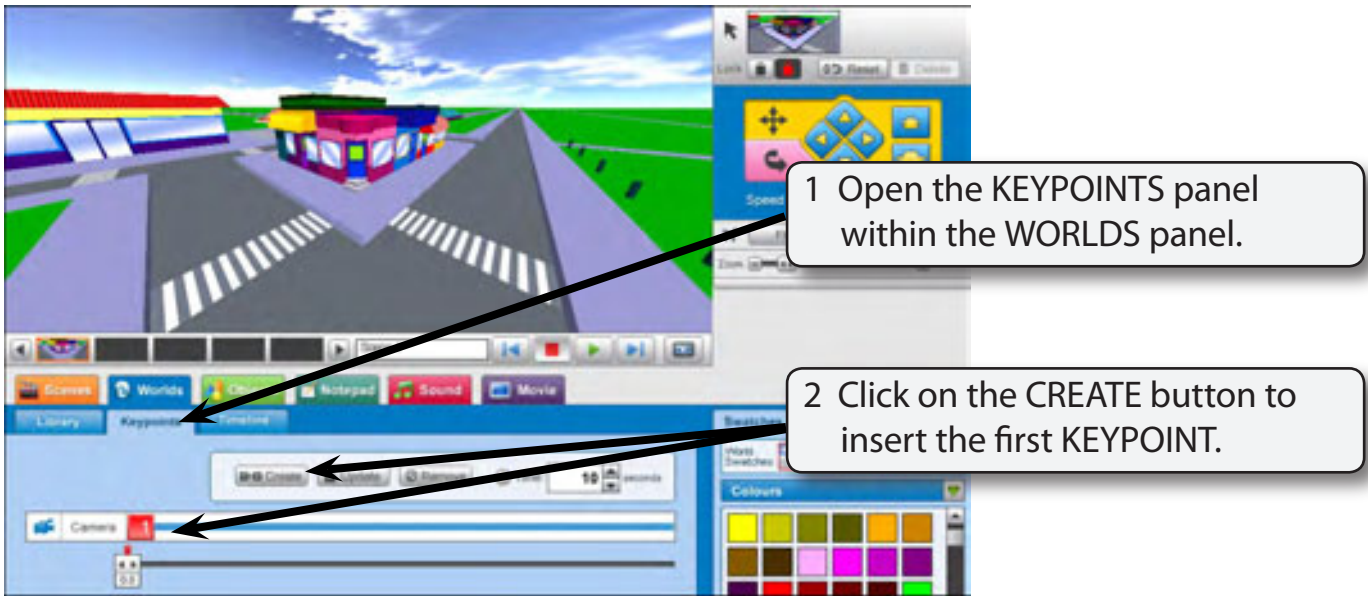
Selecting the World

1 Load Kahootz or close the current file and start a NEW Xpression.



Animating the World

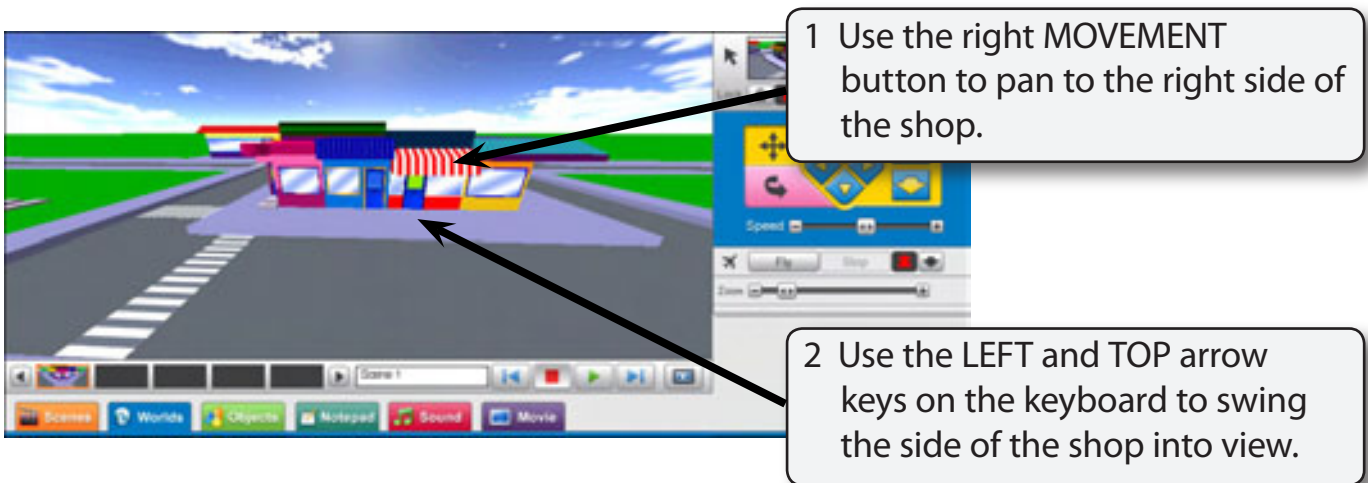
Creating the First Keypoint



1 Open the KEYPOINTS panel within the WORLDS panel.

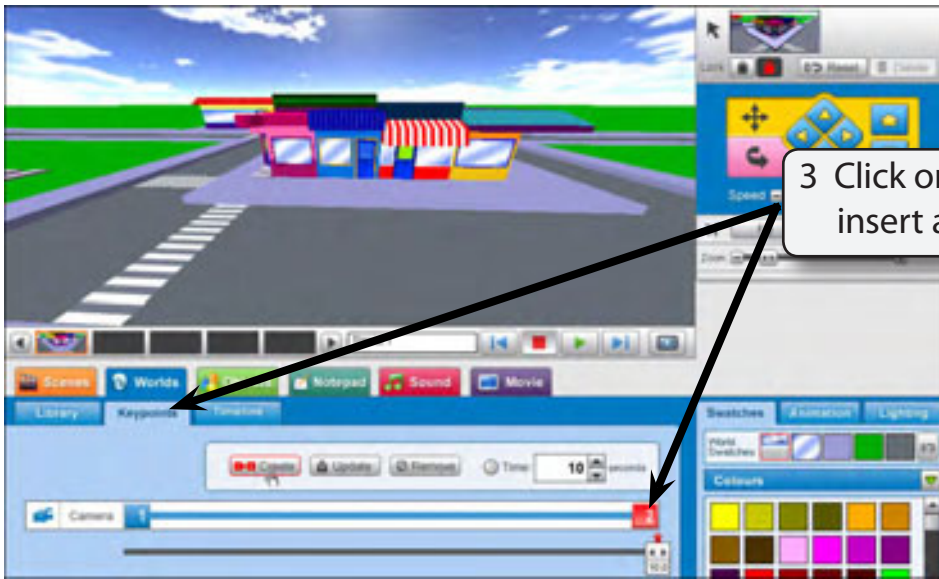
2 Click on the CREATE button to insert the first KEYPOINT.

Creating the Second Keypoint



1 Use the right MOVEMENT button to pan to the right side of the shop.

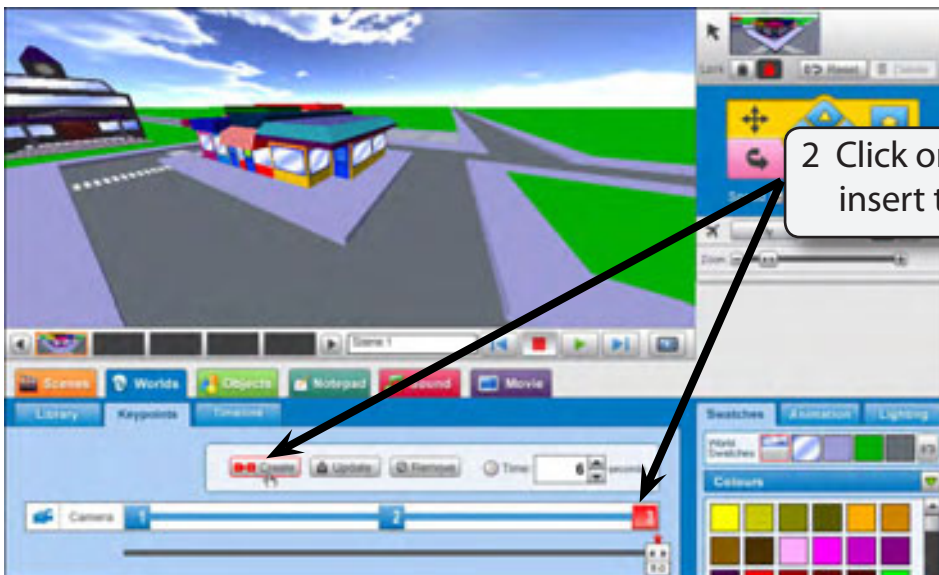
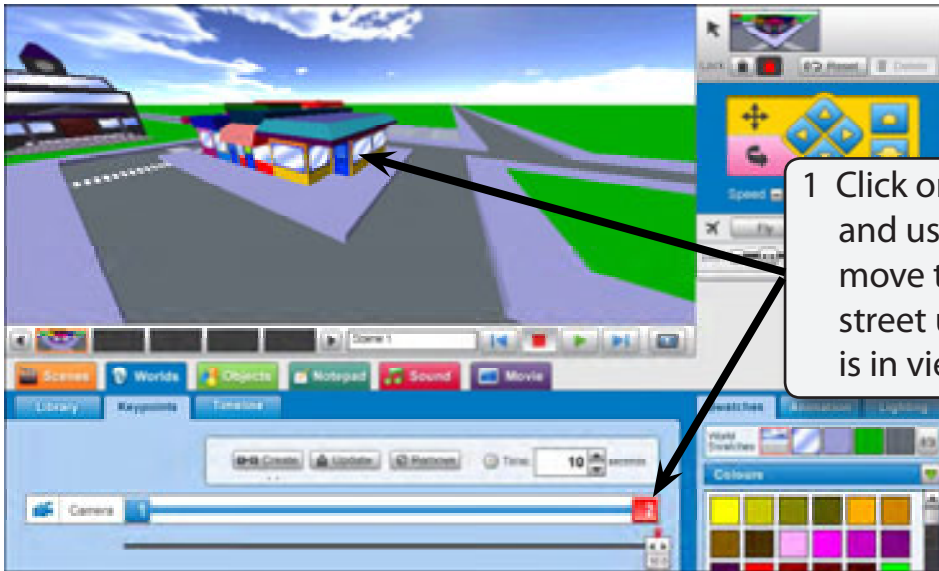
2 Use the LEFT and TOP arrow keys on the keyboard to swing the side of the shop into view.



NOTE: The view will jump back to KEYPOINT 1 when you set a time.

5 PLAY the animation then click on the STOP button.

The Third Keypoint



3 PLAY the animation then click on the STOP button.