

Timeline Animations

The TIMELINE ANIMATION section of the ANIMATION panel can also be used to create animations.

Creating Bouncing Icons

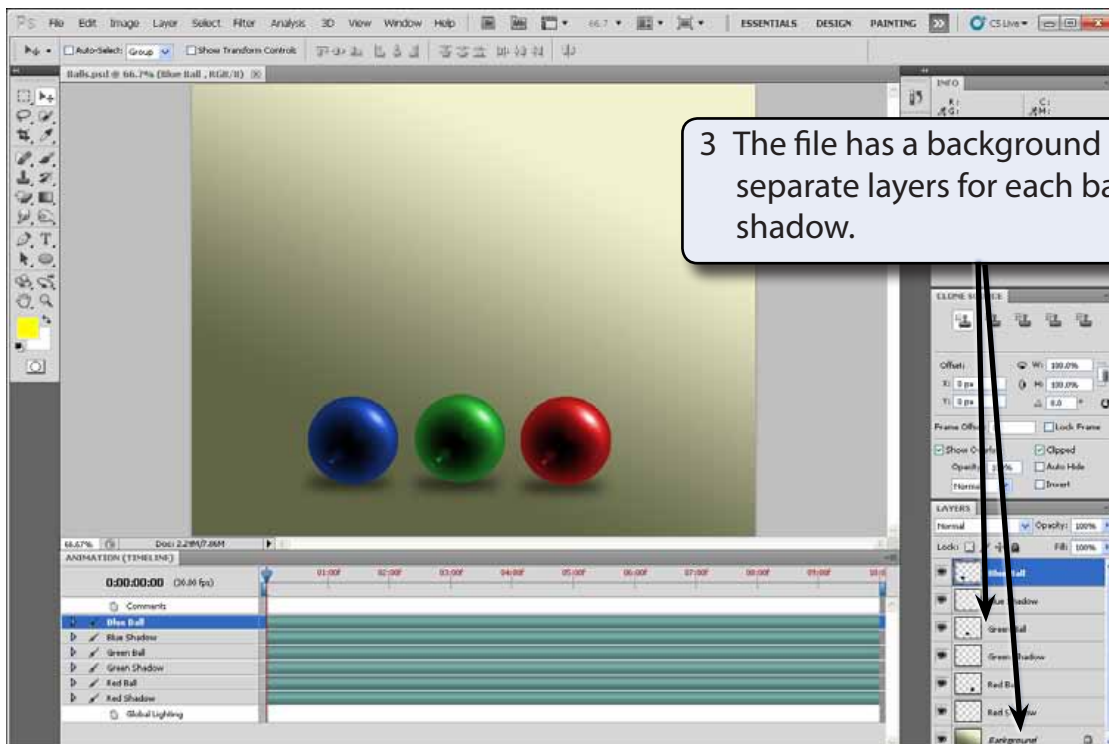
Let's create some bouncing balls and save them as an animated GIF. This will simulate the icons in the dock of the Macintosh system when a software error message is displayed or when an e-mail is received in programs like Thunderbird.

A Loading the Prepared file

The balls have been prepared for you.

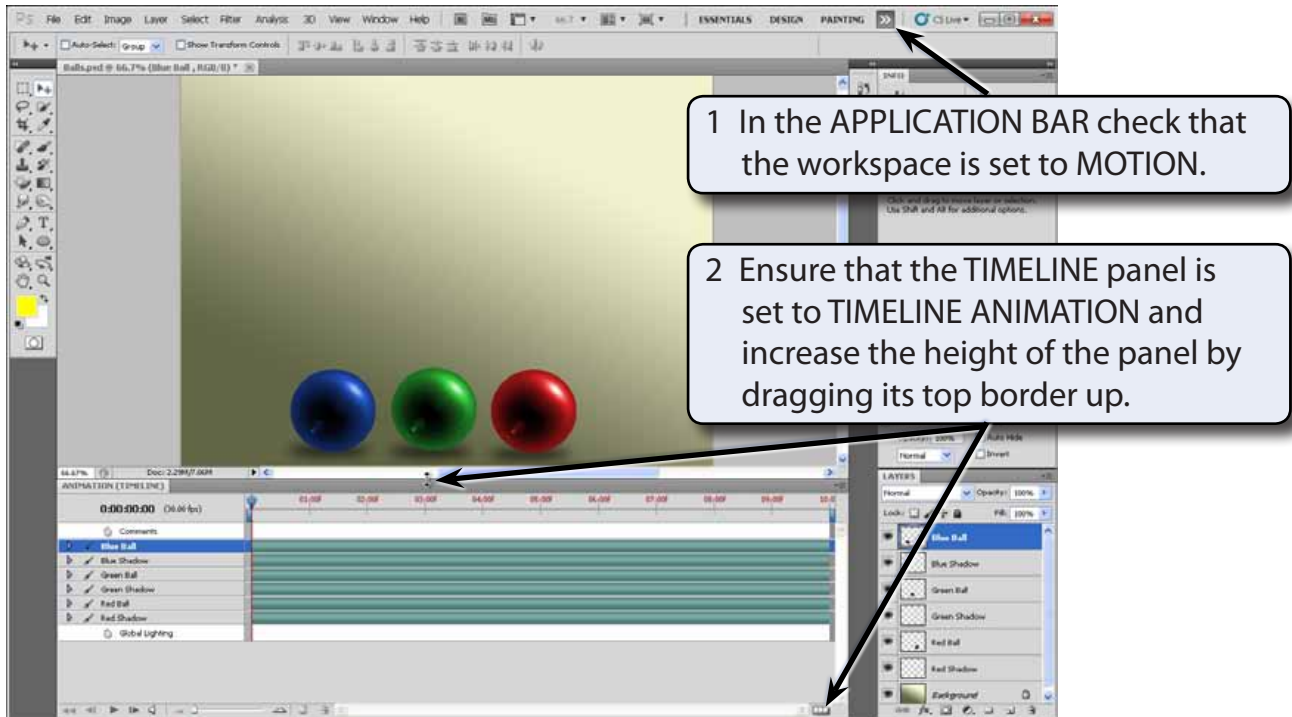
- 1 Load Photoshop or close the current files then display the FILE menu and select OPEN.
- 2 Access the PScs5 SUPPORT FILES, open the CHAPTER 35 folder and load the file:

Balls

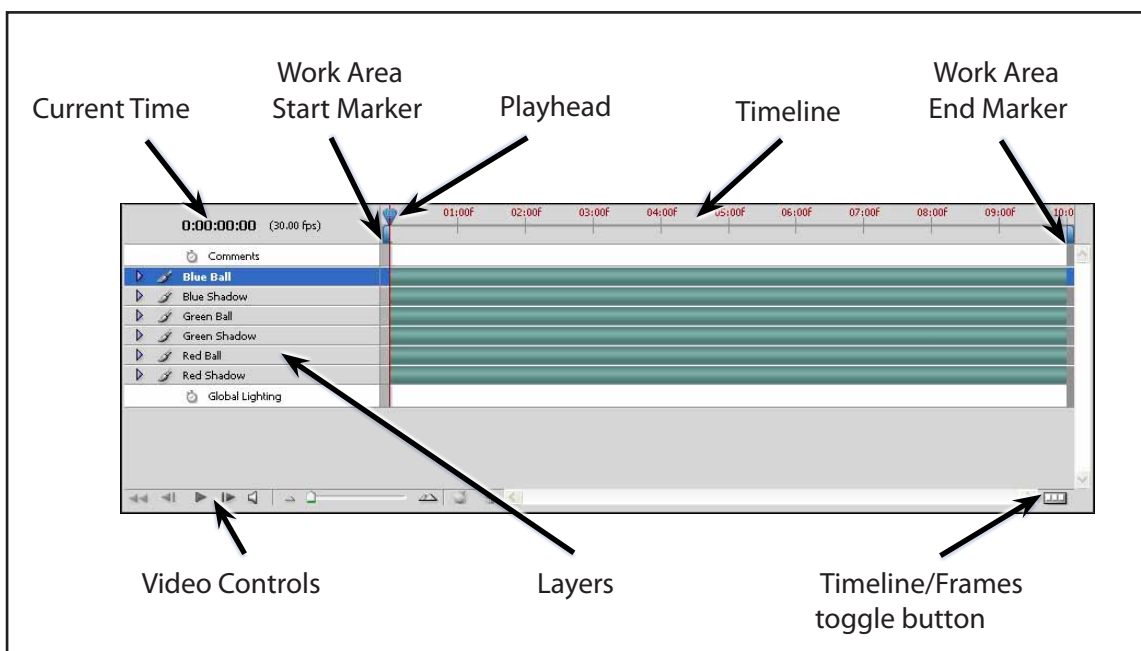


B Opening the Animation Panel

This time the TIMELINE ANIMATION section of the ANIMATION panel will be used.

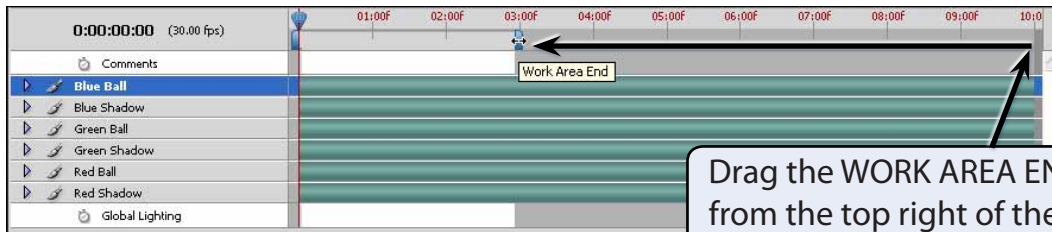


3 The following diagram labels the TIMELINE ANIMATION section of the ANIMATION panel.



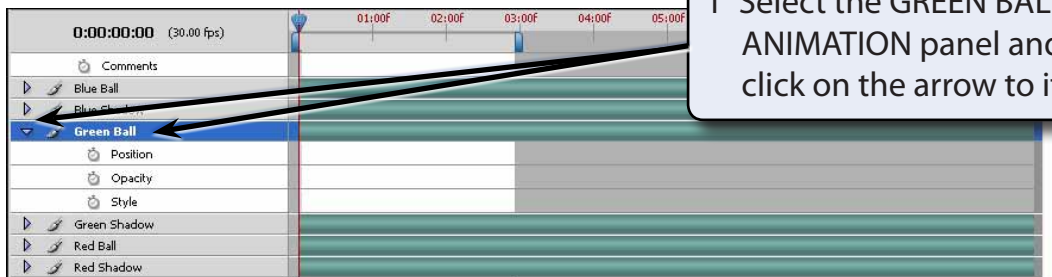
C Setting the Animation Duration

The WORK AREA markers in the ANIMATION panel are used to set the duration of the animation. In this case a 3 second animation will be created.



Drag the WORK AREA END MARKER from the top right of the ANIMATION panel to 3 seconds.

D Animating the Green Ball



1 Select the GREEN BALL layer in the ANIMATION panel and expand it by click on the arrow to its left.

NOTE: You can animate the position, opacity or style of the layer.



2 Click on the POSITION icon and a KEYFRAME MARKER is added to the TIMELINE at the PLAYHEAD (CURRENT TIME INDICATOR) position (0 seconds).

NOTE: A KEYFRAME is where a significant change occurs in the animation.

