

Using Blurs in Animations

Blur effects can be used in animations to highlight important parts by making them gradually come into focus. To illustrate this a short animation advertising a car will be created.

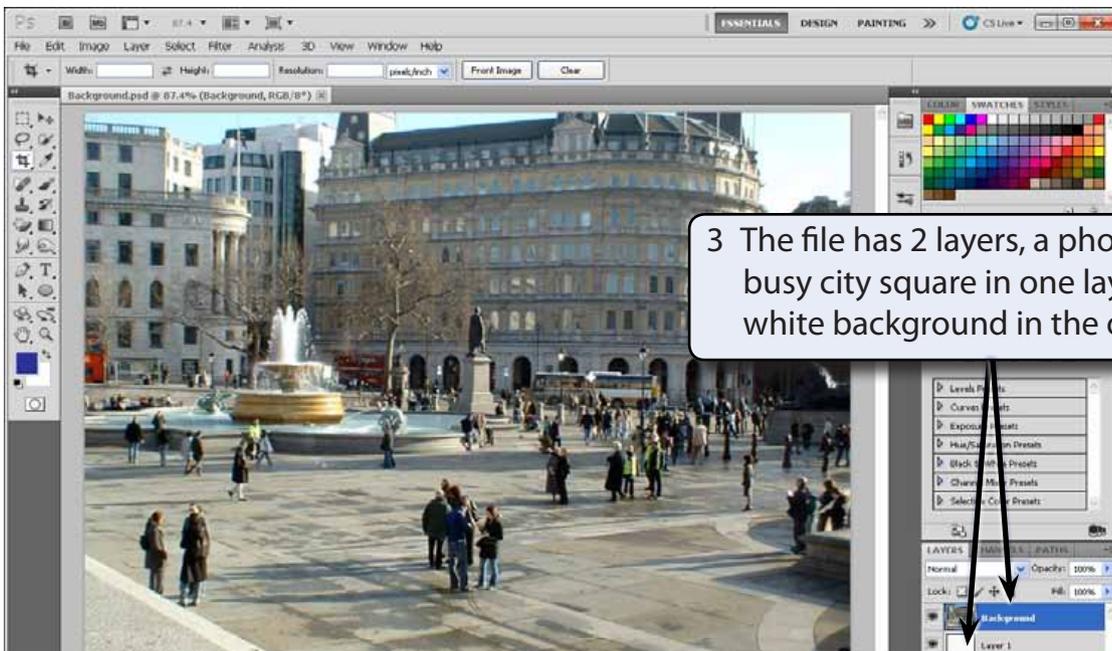
Creating the Layers

The first step in creating an animation in Photoshop is to set up the required layers.

A Loading the Background Layer

The background will be a photo of a busy city square.

- 1 Load Photoshop or close the current files then display the FILE menu and select OPEN.
- 2 Access the PScs5 SUPPORT FILES, open the CHAPTER 34 folder and load the BACKGROUND file.

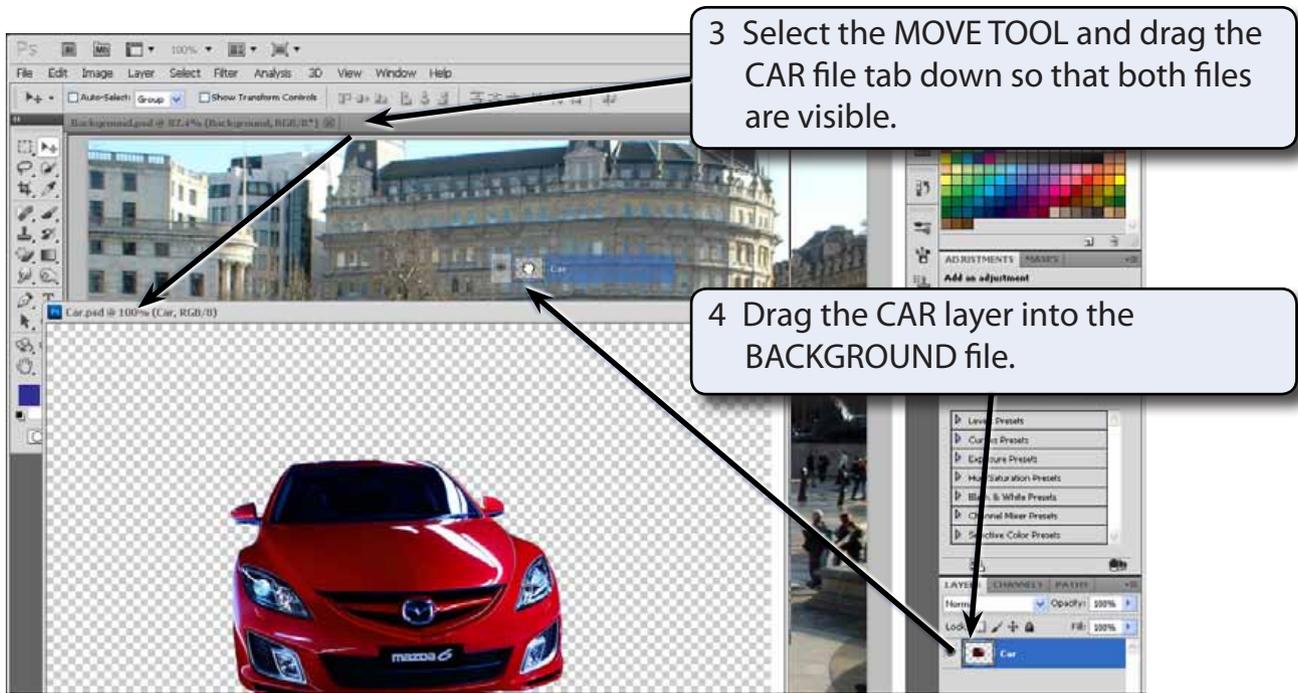


- 3 The file has 2 layers, a photo of a busy city square in one layer and a white background in the other.

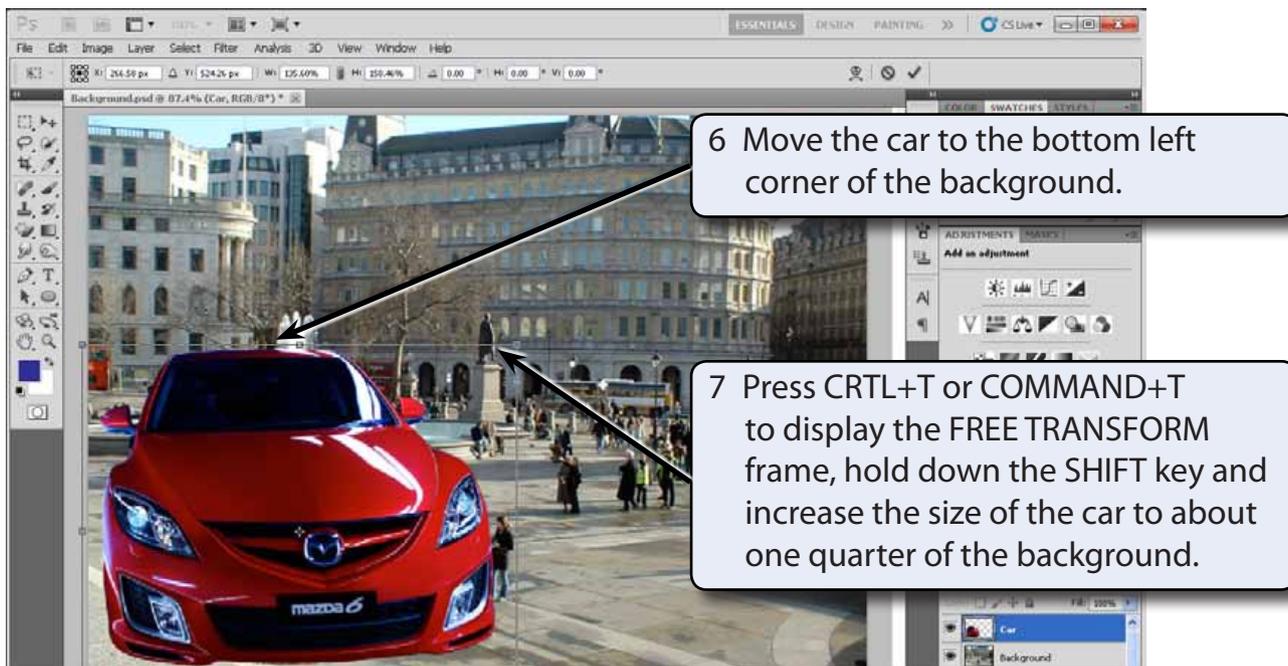
B Adding the Car Layer

A photo of a car has been prepared for you and it needs to be added to the BACKGROUND file.

- 1 Display the FILE menu and select OPEN.
- 2 Access the CHAPTER 34 folder of the PScs5 SUPPORT FILES and load the CAR file.



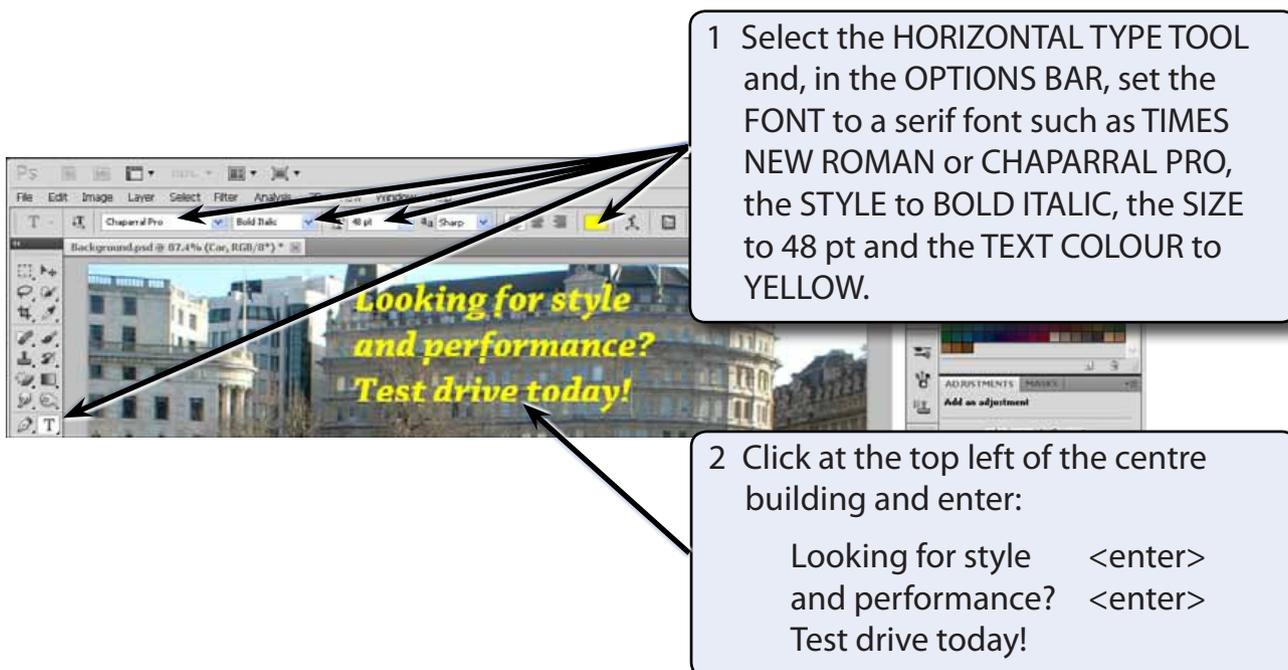
5 Select OK if a COLOUR warning dialogue box is displayed then close the CAR file.

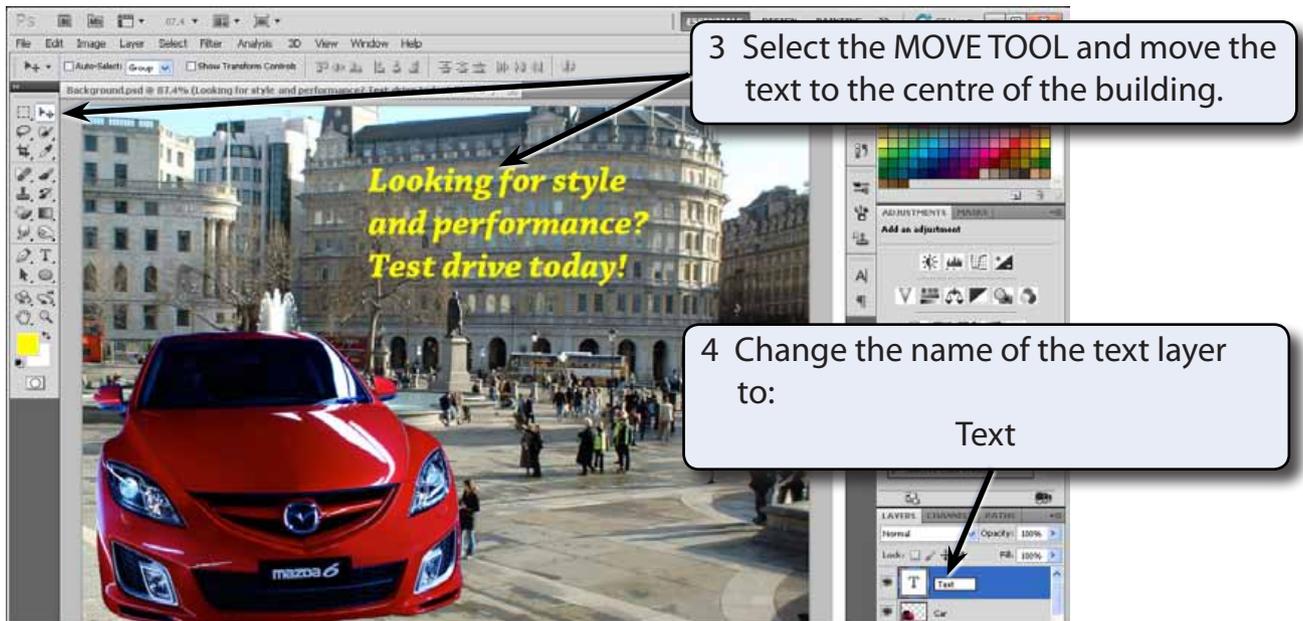


8 Press <enter> or <return> to accept the transformation.

C Adding the Text Layer

Some text will be added at the top of the background.





Creating the Blur Layers

Each layer will be duplicated and its copy blurred or its opacity reduced.

A Blurring the Text

