

Using Reflections

Reflections are a good way to add depth and realism to an object or image. Let's say that you like playing cards, but also like to give yourself a competitive edge, so when you host games you use a glass table that has a good reflective surface. The following image will be created from a hand of cards, some dim light effects will be added then the cards reflected off the glass surface.



Loading the Sample Image

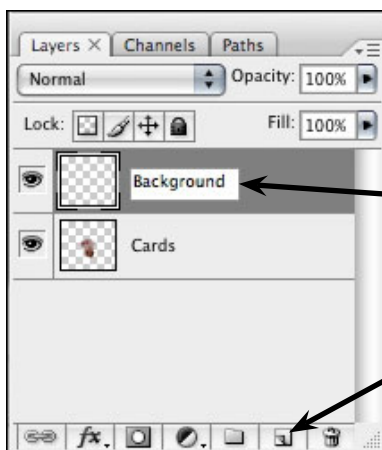
A sample image has been prepared for you and it needs to be opened from the PSapps SUPPORT FILES.

- 1 Load Photoshop, display the FILE menu and select OPEN.
- 2 Access the PSapps SUPPORT FILES, open the EXERCISE 1 folder and open the file:
Cards

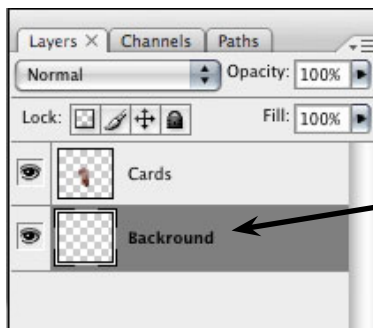
Creating the Background

A gradient fill will be used to create a simple dim-lit background.

A Creating the Background Layer

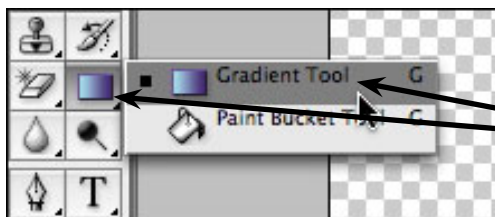


1 In the LAYERS palette click on the CREATE A NEW LAYER icon and call the new layer: BACKGROUND

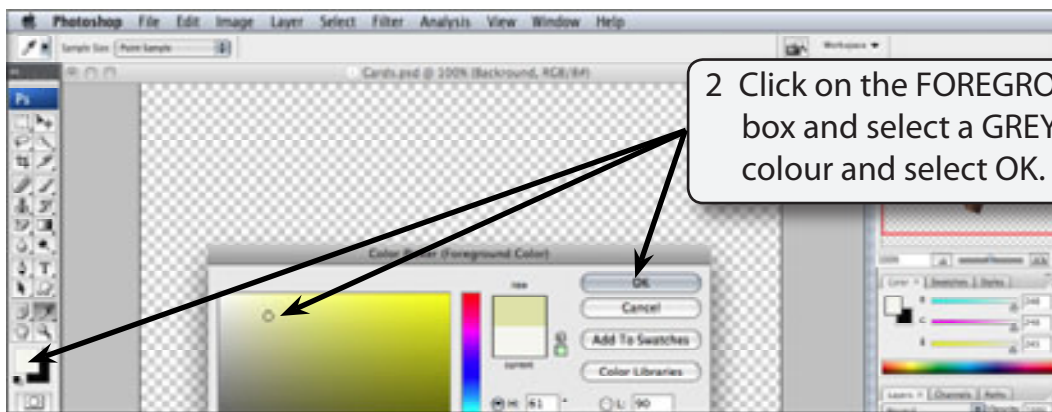


2 Move the BACKGROUND layer below the CARDS layer so that the cards are on top of the background.

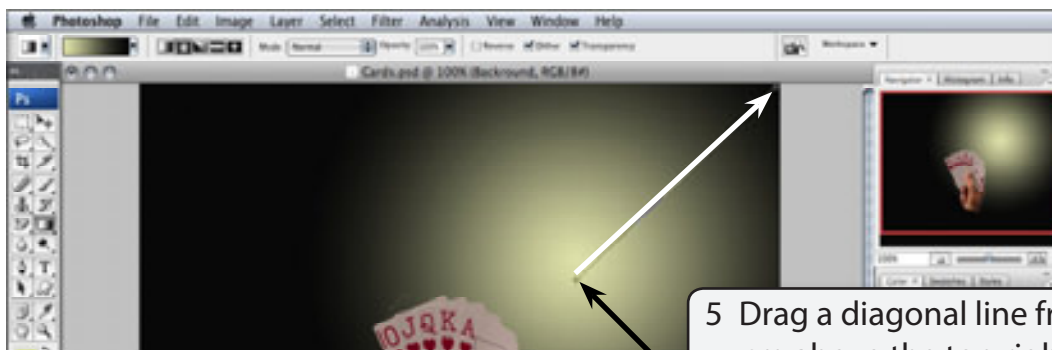
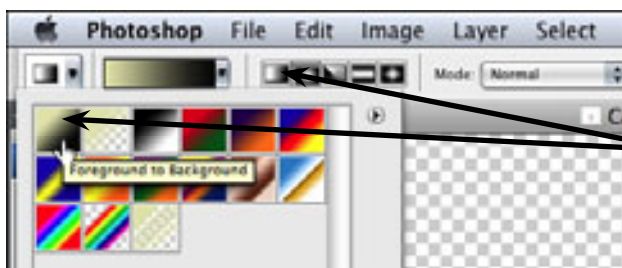
B Setting a Gradient Fill



1 Select the GRADIENT TOOL from the TOOLS palette.



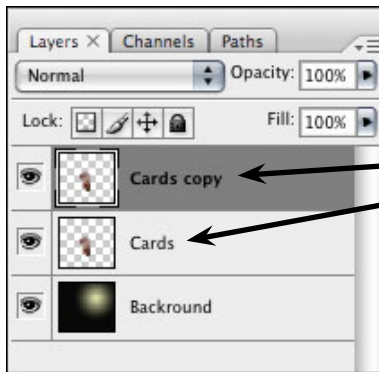
- 3 The BACKGROUND COLOUR should be BLACK. If it isn't, click on the BACKGROUND COLOUR box and set it to BLACK.



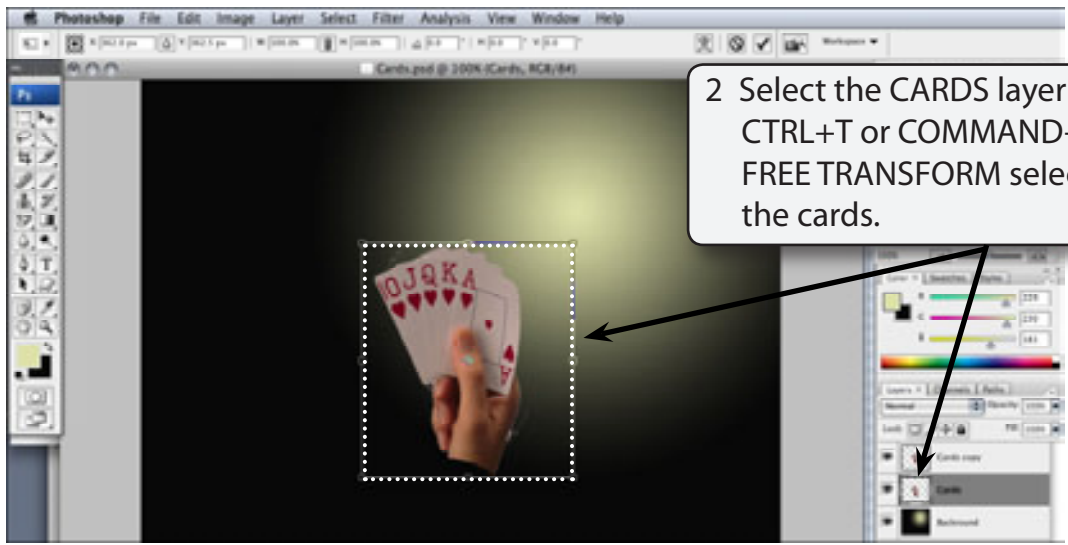
Setting the Reflection

The CARDS layer will be duplicated and the reflection created.

A Duplicating the Cards Layer



1 Select the CARDS layer in the LAYERS palette and press CTRL+J or COMMAND+J to duplicate the layer.



2 Select the CARDS layer and press CTRL+T or COMMAND+T to add the FREE TRANSFORM selection around the cards.

B Flipping the Cards

A copy of the cards needs to be flipped vertically and placed below the original cards so that the reflection can be created.

- 1 Display the EDIT menu, highlight TRANSFORM and select FLIP VERTICALLY.